

Vishay

### 16 x 1 Character LCD

#### **FEATURES**

- Type: Character
- Display format: 16 x 1 characters
- Built-in controller: ST 7066 or equivalent
- Duty cycle: 1/16
- 5 x 8 dots includes cursor
- + 5 V power supply
- LED can be driven by pin 1, pin 2, pin 15, pin 16, or A and K
- Material categorization: For definitions of compliance please see www.vishay.com/doc?99912

MECHANICAL DATA							
ITEM	STANDARD VALUE	UNIT					
Module Dimension	85.0 x 28.0 x 9.7						
Viewing Area	66.0 x 16.0						
Dot Size	0.55 x 0.75						
Dot Pitch	0.63 x 0.83	mm					
Mounting Hole	80.0 x 23.0						
Character Size	3.07 x 6.56						

VISHAY DALE LCD

ABSOLUTE MAXIMUM RATINGS							
ITEM	SYMBOL	STAN	IDARD V	ALUE	UNIT		
	STINDUL	MIN.	TYP.	MAX.	UNIT		
Power Supply	$V_{\text{DD}}$ to $V_{\text{SS}}$	- 0.3	-	7.0	v		
Input Voltage	VI	V <sub>SS</sub>	-	V <sub>DD</sub>	v		

Note

•  $V_{SS} = 0 V, V_{DD} = 5.0 V$ 

ELECTRICAL CHARACTERSITICS								
ITEM	SYMBOL	CONDITION	ST	STANDARD VALUE				
	STIVIDOL	CONDITION	MIN.	TYP.	MAX.	UNIT		
Input Voltage	V <sub>DD</sub>	$V_{DD} = +5 V$	4.5	5.0	5.5	V		
Supply Current	I <sub>DD</sub>	$V_{DD} = +5 V$	-	1.2	-	mA		
		- 20 °C	-	-	5.5			
Recommended LC Driving		0 °C	-	-	-			
Voltage for Normal Temperature	$V_{DD}$ to $V_0$	25 °C	4.2	4.35	4.5	V		
Version Module		50 °C	-	-	-			
		70 °C	3.5	-	-			
LED Forward Voltage	V <sub>F</sub>	25 °C	-	-	-	V		
LED Forward Current	١ <sub>F</sub>	25 °C	-	-	-	mA		
EL Power Supply Current	I <sub>EL</sub>	V <sub>EL</sub> = 110 V <sub>AC</sub> , 400 Hz	-	-	-	mA		

DISPLAY CHARACTER ADDRESS CODE																
Display Position																
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
DD RAM Address	00	01	02	03	04	05	06	07	40	41	42	43	44	45	46	47

Revision: 09-Jan-13

1 For technical questions, contact: <u>displays@vishay.com</u> Document Number: 37416

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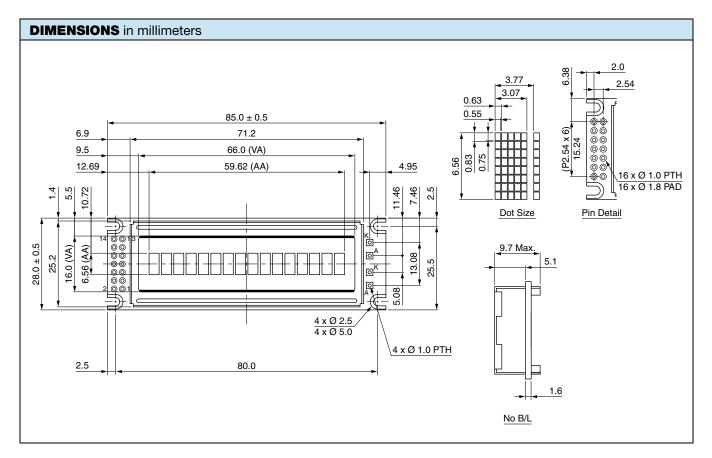




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INTERFACE PI	N FUNCTION	
PIN NO.	SYMBOL	FUNCTION
1	V <sub>SS</sub>	Ground
2	V <sub>DD</sub>	Supply voltage for logic (+ 5 V)
3	V <sub>0</sub>	Operating voltage for LCD (variable)
4	RS	H/L; H: data/L: instruction code
5	R/W	H/L; H: read (MPU $ ightarrow$ module)/L: write (MPU $ ightarrow$ module)
6	E	H, H $\rightarrow$ L chip enable signal
7	DB0	H/L data bus line
8	DB1	H/L data bus line
9	DB2	H/L data bus line
10	DB3	H/L data bus line
11	DB4	H/L data bus line
12	DB5	H/L data bus line
13	DB6	H/L data bus line
14	DB7	H/L data bus line



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LCD-016N001B-NGG-ET

## **1. Module Classification Information**

L	CD - 0	16	N	001	B	-N	G	G	<i>-ET</i>
	0	2	3	4	5	6	$\bigcirc$	8	9
1.	Brand : Vishay I	ntertec	hnology,	Inc.					
2.	Horizontal Forma	at: 16	characte	ers					
3.	Display Type : N	√→Cha	racter Ty	/pe, H→Gra	aphic Ty	ype			
4.	Vertical Format:	1 line	e						
5.	Model serials no.	.: B							
6.	Backlight Type :	N→W	/ithout b	acklight		T→LED, V	White		
		B→E	L, Blue g	green		A→LED, A	Amber		
		D→E	L, Green	l		R→LED, F	Red		
		W→E	EL, Whit	e		O→LED, O	Drange		
		F→C	CFL, Wł	nite		G→LED, 0	Green		
		Y→L	ED, Yell	ow Green					
7.	LCD Mode :	B→T	N Positiv	ve, Gray		T→FSTN	Negative	;	
		N→T	N Negat	ive,					
		G→S	TN Posit	tive, Gray					
		Y→S	TN Posit	tive, Yellow	Green				
		M→S	TN Neg	ative, Blue					
		F→FS	STN Pos	itive					
8.	LCD Polarizer	A→R	eflective	, N.T, 6:00		H→Transf	lective, V	W.T,6:00	
• •	pe/ Temperature	D→R	eflective	, N.T, 12:00	0	K→Transf	lective, V	W.T,12:00	)
ran	ge/ View direction	G→R	eflective	e, W. T, 6:00	)	C→Transm	nissive, N	N.T,6:00	
		J→Re	eflective,	W. T, 12:00	0	F→Transm	issive, N	N.T,12:00	
		B→T	ransflect	ive, N.T,6:0	00	I→Transm	issive, W	. T, 6:00	
		E→Tı	ransflect	ive, N.T.12:	:00	L→Transm	nissive, V	V.T,12:00	)
9.	Special Code		•	nd Europea h the ROHS			gulations	5	

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# 2. Precautions in use of LCD Modules

- (1) Avoid applying excessive shocks to the module or making any alterations or modifications to it.
- (2) Don't make extra holes on the printed circuit board, modify its shape or change the components of

LCD module.

- (3) Don't disassemble the LCM.
- (4) Don't operate it above the absolute maximum rating.
- (5) Don't drop, bend or twist LCM.
- (6) Soldering: only to the I/O terminals.
- (7) Storage: please storage in anti-static electricity container and clean environment.
- (8) Supplier has the right to change the passive components

(Resistors, capacitors and other passive components will have different appearance and color caused

by the different supplier.)

(9) Supplier has the right to change the PCB Rev.

### 3. General Specification

ITEM	STANDARD VALUE	UNIT
Number of Characters:	16 characters×1 Lines	
Module dimension:	85.0×28.0×9.7(MAX)mm	mm
View area:	66.0×16.0mm	mm
Active area:	59.62×6.56mm	mm
Dots size:	(L)0.55×(W)0.75mm	mm
Dots pitch:	(L)0.63×(W)0.83mm	mm
Character size:	(L)3.07x(W)6.56mm	mm
Character pitch:	(L)3.77x(W)6.56mm	mm
LCD type:	STN Positive, Gray Reflect (In LCD production, It will occur slightly We can only guarantee the same color in t	color difference.
Duty:	1/16	
View direction: Backlight Type	6 o'clock Without backlight	

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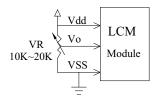
## 4. Absolute Maximum Ratings

ITEM	SYMBOL	MIN.	ТҮР.	MAX.	UNIT
Operating Temperature	T <sub>OP</sub>	-20	_	+70	°C
Storage Temperature	T <sub>ST</sub>	-30	_	+80	°C
Input Voltage	VI	V <sub>SS</sub>	_	V <sub>DD</sub>	V
Supply Voltage For Logic	VDD-V <sub>SS</sub>	-0.3	_	7	V
Supply Voltage For LCD	V <sub>DD</sub> -V <sub>0</sub>	-0.3	_	13	V

## **5. Electrical Characteristics**

ITEM	SYMBOL	CONDITION	MIN.	TYP.	MAX.	UNIT
Supply Voltage For Logic	$V_{DD}$ - $V_{SS}$	_	4.5	5.0	5.5	V
		Ta=-20°C	_		5.5	V
Supply Voltage For LCD	$V_{DD}$ - $V_0$	Ta=25°C	4.2	4.35	4.5	V
*Note		Ta=70°C	3.5	—	_	V
Input High Vol	V <sub>IH</sub>	_	$0.7  \mathrm{V_{DD}}$		V <sub>DD</sub>	V
Input Low Vol	V <sub>IL</sub>	_	V <sub>SS</sub>	_	0.6	V
Output High Vol	V <sub>OH</sub>	_	3.9		V <sub>DD</sub>	V
Output Low Vol.	V <sub>OL</sub>	_	_		0.4	V
Supply Current	I <sub>DD</sub>	V <sub>DD</sub> =5.0V	_	1.2	_	mA

\* Note: Please design the VOP adjustment circuit on customer's main board



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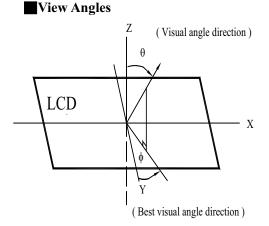
5



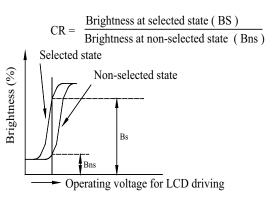
# 6. Optical Characteristics

ITEM	SYMBAL	CONDITION	MIN.	TYP.	MAX.	UNIT
	$(V)\theta$	$CR \ge 2$	20		40	deg
View Angle	(H) <i>φ</i>	$CR \ge 2$	-30		30	deg
Contrast Ratio	CR	_		3		—
	T rise	_		100	150	ms
Response Time	T fall	_		100	150	ms

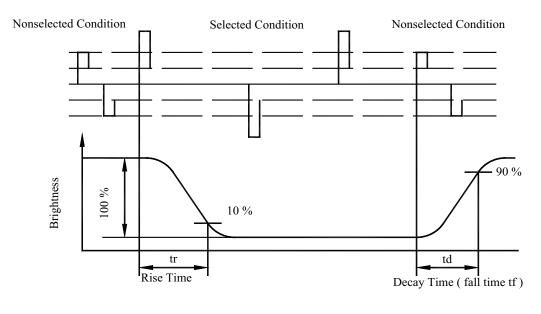
#### 6.1 Definitions



#### Contrast Ratio



#### **Response Time**



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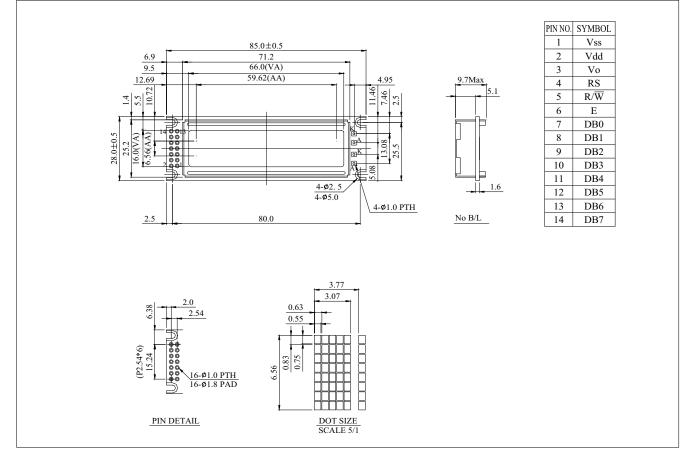


# 7.Interface Pin Function

Pin No.	Symbol	Level	Description
1	V <sub>SS</sub>	0V	Ground
2	$V_{DD}$	5.0V	Supply Voltage for logic
3	VO	(Variable)	Operating voltage for LCD
4	RS	H/L	H:DATA, L: Instruction code
5	R/W	H/L	H:Read(MPU→Module)L:Write(MPU→Module)
6	Е	H,H→L	Chip enable signal
7	DB0	H/L	Data bus line
8	DB1	H/L	Data bus line
9	DB2	H/L	Data bus line
10	DB3	H/L	Data bus line
11	DB4	H/L	Data bus line
12	DB5	H/L	Data bus line
13	DB6	H/L	Data bus line
14	DB7	H/L	Data bus line

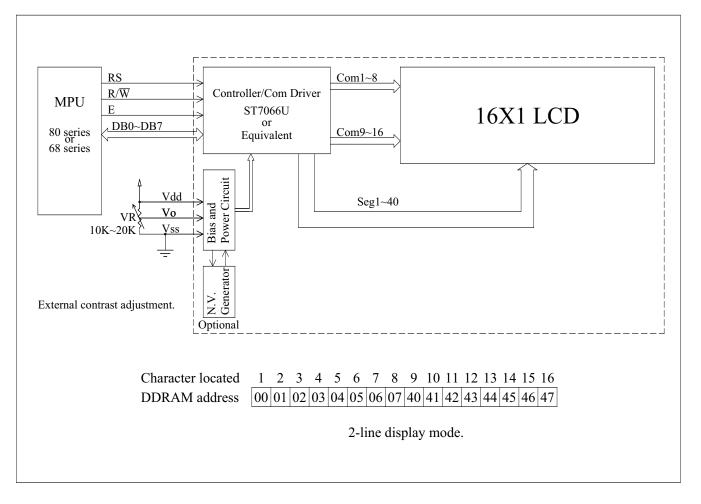


### 8.Contour Drawing & Block Diagram





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## 9. Function Description

The LCD display Module is built in a LSI controller, the controller has two 8-bit registers, an instruction register (IR) and a data register (DR).

The IR stores instruction codes, such as display clear and cursor shift, and address information for display data RAM (DDRAM) and character generator (CGRAM). The IR can only be written from the MPU. The DR temporarily stores data to be written or read from DDRAM or CGRAM. When address information is written into the IR, then data is stored into the DR from DDRAM or CGRAM. By the register selector (RS) signal, these two registers can be selected.

RS	R/W	Operation
0	0	IR write as an internal operation (display clear, etc.)
0	1	Read busy flag (DB7) and address counter (DB0 to DB7)
1	0	Write data to DDRAM or CGRAM (DR to DDRAM or CGRAM)
1	1	Read data from DDRAM or CGRAM (DDRAM or CGRAM to DR)

#### **Busy Flag (BF)**

When the busy flag is 1, the controller LSI is in the internal operation mode, and the next instruction will not be accepted. When RS=0 and R/W=1, the busy flag is output to DB7. The next instruction must be written after ensuring that the busy flag is 0.

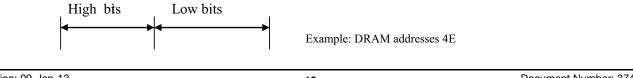
Address Counter (AC)

The address counter (AC) assigns addresses to both DDRAM and CGRAM

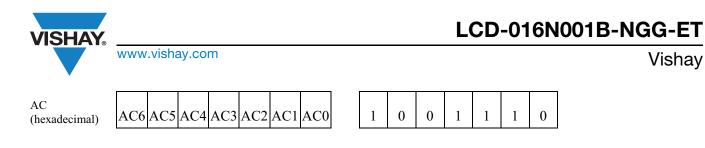
#### Display Data RAM (DDRAM)

This DDRAM is used to store the display data represented in 8-bit character codes. Its extended capacity is 80×8 bits or 80 characters. Below figure is the relationship between DDRAM addresses and

positions on the liquid crystal display.



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DDRAM Address

Display position DDRAM address

	2														
00	01	02	03	04	05	06	07	40	41	42	43	44	45	46	47

1-Line by 16-Character Display

#### Character Generator ROM (CGROM)

The CGROM generate 5x8 dot or 5x10 dot character patterns from 8-bit character codes. See Table 2.

#### **Character Generator RAM (CGRAM)**

In CGRAM, the user can rewrite character by program. For  $5\times8$  dots, eight character patterns can be written, and for  $5\times10$  dots, four character patterns can be written.

Write into DDRAM the character code at the addresses shown as the left column of table 1. To show the

character patterns stored in CGRAM.



#### Relationship between CGRAM Addresses, Character Codes (DDRAM) and Character patterns

Table 1.

For 5 \* 8 dot character patterns

Character Codes ( DDRAM data )	CGRAM Address	Character Patterns ( CGRAM data )	
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0	
High Low	High Low	High Low	
0 0 0 0 * 0 0 0	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	* * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0         * * *       0       0	Character pattern(1) Cursor pattern
0 0 0 0 * 0 0 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	* * *       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0	Character pattern( 2 ) Cursor pattern
		* * *	
0 0 0 0 * 1 1 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	* * *	

For 5 \* 10 dot character patterns

Character Codes ( DDRAM data )	CGRAM Address	Character Patterns ( CGRAM data )	
7 6 5 4 3 2 1 0 High Low	5 4 3 2 1 0 High Low	7 6 5 4 3 2 1 0 High Low	
0 0 0 0 * 0 0 0	$\left \begin{array}{cccccccccccccccccccccccccccccccccccc$	* * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       0       0       0       0         * * *       * * *       * * * *       * * *       * * *	Characte pattern Cursor p

er

pattern

■ : " High "

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## **10.**Character Generator ROM Pattern

Table.2

Upper																
4 bit Lower 4 bit	LLLL	LLLH	LLHL	LLHH	LHLL	LHLH	LHHL	LHHH	HLLL	HLLH	HLHL	HLHH	HHLL	HHLH	HHHL	нннн
LLLL	CG RAM (1)	*****				<sup>p</sup>							1.			•••••• •_•
LLLH	CG RAM (2)	*****	1					-:::	•••   <sub>,,,</sub> .		•* •* •*		*,*		• •	l_,;=
LLHL	CG RAM (3)		11	•****				].""			• <u></u> •	***	:::)			
LLHH	CG RAM (4)			•	,	••••••	I.,,,	••••• •••••	•;;;)	,,,, 1,,,,1	اا	•				1, [.1
LHLL	CG RAM (5)			<b>:</b> [.			۱ <u></u>	••[**				•	-Ę-I			I_,,I
LHLH	CG RAM (6)		•***	I		JI	( <u>.</u>	I[		• <u>·</u> ···•			·'['.		1	
LHHL	CG RAM (7)			Ë.,		l.,I		I.,.I		.", !!		l I.J	•. .•			
LHHH	CG RAM (8)			1		l,ı,l	•	l_:.]	• 	 !!			••••]•	,''ı	ł.,	11]
HLLL	CG RAM (1)						,				., <b>,</b> ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	* *****	•	  	<b>]</b> +:]	
HLLH	CG RAM (2)			••		יי, יי ן		•		ií		•;				-
HLHL	CG RAM (3)	•*•* •*•*			•••		•,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	••••••• ••••••							<b>]</b> ].	
HLHH	CG RAM (4)		]					-		 		•===		· · · · ·	ŧ,.**	****
HHLL	CG RAM (5)	*****	1	••••		•••			,** **	  *						
HHLH	(6)	•*•_•	****	*****				** **	**	****	****		11			
HHHL	CG RAM (7)		11					•*••								
нннн	CG RAM (8)		•• <sup>••</sup>												:!	

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# **11.Instruction Table**

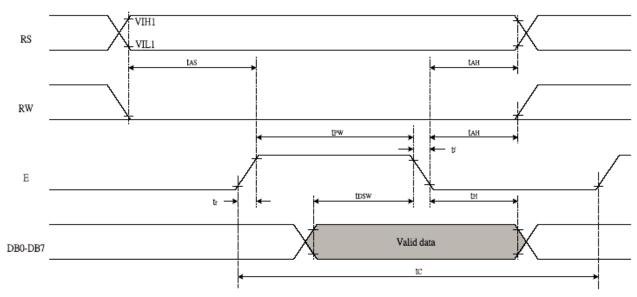
Instruction		•		Ins	structi	on Co	ode				Description	Execution time
instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	(fosc=270Khz)
											Write "20H" to DDRAM. and	
Clear Display	0	0	0	0	0	0	0	0	0	1	set DDRAM address to "00H" from AC	1.52ms
Return Home	0	0	0	0	0	0	0	0	1	_	Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.52ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	SH	Sets cursor move direction and specifies display shift. These operations are performed during data write and read.	37µs
Display											D=1:entire display on	
ON/OFF	0	0	0	0	0	0	1	D	С	В	C=1:cursor on	37µs
Control											B=1:cursor position on	
											Set cursor moving and	
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	_	_	display shift control bit, and the direction, without changing DDRAM data.	37µs
											DL:interface data is 8/4 bits	
Function Set	0	0	0	0	1	DL	N	F	_	_	N:number of line is 2/1 F:font size is 5x11/5x8	37µs
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter	37µs
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter	37µs
Read Busy											Whether during internal	
Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	operation or not can be known by reading BF. The contents of address counter can also be read.	Oμs
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM)	37µs
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM)	37µs

\* "-": don't care



# **12. Timing Characteristics**

#### 12.1 Writing data from MPU to ST7066U

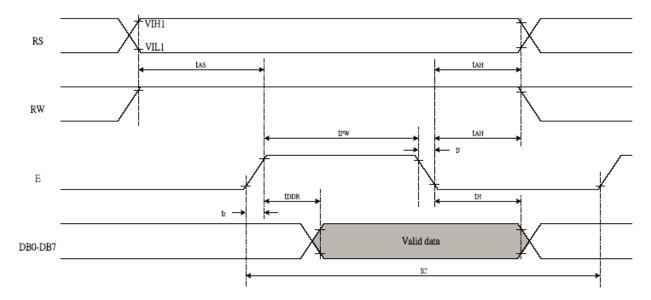


		10	50 00	. 0, . 22	0.0 0.	
TC	Enable Cycle Time	Pin E	1200	-	-	ns
TPW	Enable Pulse Width	Pin E	140	-	-	ns
TR,TF	Enable Rise/Fall Time	Pin E	-	-	25	ns
TAS	Address Setup Time	Pins: RS,RW,E	0	-	-	ns
TAH	Address Hold Time	Pins: RS,RW,E	10	-	-	ns
TDSW	Data Setup Time	Pins: DB0 - DB7	40	-	-	ns
TH	Data Hold Time	Pins: DB0 - DB7	10	-	-	ns

Ta=-30 $\sim$ +85°C, VDD=5.0 $\pm$  0.5V



#### 12.2Reading data from ST7066U to MPU



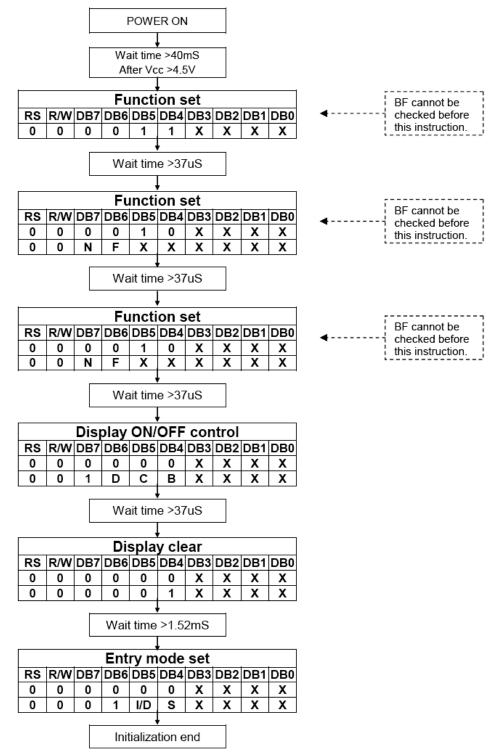
Ta=-30~+85°C, VDD= $5.0 \pm 0.5$ V

Read Mod	e	(Reading Data from ST7066U to MPU)					
TC	Enable Cycle Time	Pin E	1200	-	-	ns	
TPW	Enable Pulse Width	Pin E	140	-	-	ns	
TR,TF	Enable Rise/Fall Time	Pin E	-	-	25	ns	
TAS	Address Setup Time	Pins: RS,RW,E	0	-	-	ns	
TAH	Address Hold Time	Pins: RS,RW,E	10	-	-	ns	
TDDR	Data Setup Time	Pins: DB0 - DB7	-	-	100	ns	
TH	Data Hold Time	Pins: DB0 - DB7	10	-	-	ns	



## 13. Initializing of LCM

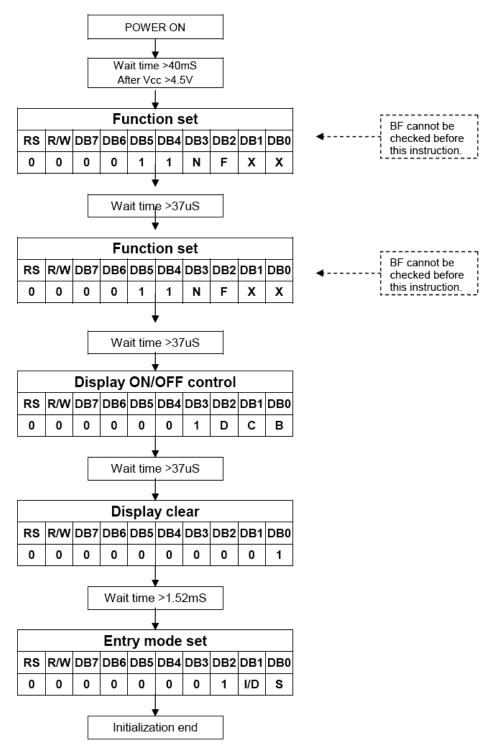
#### 4-bit Interface (fosc=270KHz)



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#### 8-bit Interface (fosc=270KHz)





## 14.<u>Reliability</u>

Content of Reliability Test (wide temperature, -20°C~70°C)

	<b>Environmental Test</b>		
Test Item	Content of Test	<b>Test Condition</b>	Note
High Temperature storage	Endurance test applying the high storage temperature for a long time.	80°C 200hrs	2
Low Temperature storage	Endurance test applying the high storage temperature for a long time.	-30°C 200hrs	1,2
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	70℃ 200hrs	
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-20°C 200hrs	1
High Temperature/ Humidity Operation	The module should be allowed to stand at 60 °C,90%RH max For 96hrs under no-load condition excluding the polarizer, Then taking it out and drying it at normal temperature.	60℃,90%RH 96hrs	1,2
Thermal shock resistance	The sample should be allowed stand the following 10 cycles of operation -20°C 25°C 70°C 30min 5min 30min 1 cycle	-20°C /70°C 10 cycles	
Vibration test	Endurance test applying the vibration during transportation and using.	Total fixed amplitude : 1.5mm Vibration Frequency : 10~55Hz One cycle 60 seconds to 3 directions of X,Y,Z for Each 15 minutes	3
Static electricity test	Endurance test applying the electric stress to the terminal.	VS=800V,RS=1.5k $\Omega$ CS=100pF 1 time	

Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal

Temperature and humidity after remove from the test chamber.

Note3: Vibration test will be conducted to the product itself without putting it in a container.



# **15. Inspection specification**

NO	Item			Criterion		AQL			
01	Electrical Testing	<ul> <li>1.2 Missing char</li> <li>1.3 Display malf</li> <li>1.4 No function of</li> <li>1.5 Current constant</li> <li>1.6 LCD viewing</li> <li>1.7 Mixed produ</li> </ul>	<ol> <li>1.1 Missing vertical, horizontal segment, segment contrast defect.</li> <li>1.2 Missing character , dot or icon.</li> <li>1.3 Display malfunction.</li> <li>1.4 No function or no display.</li> <li>1.5 Current consumption exceeds product specifications.</li> <li>1.6 LCD viewing angle defect.</li> <li>1.7 Mixed product types.</li> <li>1.8 Contrast defect.</li> </ol>						
02	Black or white spots on LCD (display only)	<ul> <li>2.1 White and black spots on display ≤0.25mm, no more than three white or black spots present.</li> <li>2.2 Densely spaced: No more than two spots or lines within 3mm</li> </ul>							
03	LCD black spots, white spots,	3.1 Round type : $\Phi = (x + y) / $	2	$fring drawing$ $SIZE$ $\Phi \leq 0.1$ $0.10 < \Phi \leq 0.2$ $0.20 < \Phi \leq 0.2$ $0.25 < \Phi$	0 2	2.5			
	contamination (non-display)	3.2 Line type : ( $A$	As following Length $$ L $\leq 3.0$ L $\leq 2.5$ $$	ng drawing)         Width         W $\leq 0.02$ 0.02 < W $\leq 0.03$ 0.03 < W $\leq 0.05$ 0.05 < W	Acceptable Q TY Accept no dense 2 As round type	2.5			
04	Polarizer bubbles	If bubbles are vis judge using black specifications, no to find, must che specify direction	k spot ot easy ock in	Size $\Phi$ $\Phi \leq 0.20$ $0.20 < \Phi \leq 0.50$ $0.50 < \Phi \leq 1.00$ $1.00 < \Phi$ Total Q TY $\Phi$	Acceptable Q TY Accept no dense 3 2 0 3 3	2.5			

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NO	Item		Criterion		AQL
05	Scratches	Follow NO.3 LCD blac	k spots, white spots, co	ntamination	
			Glass thickness a: LC	ip thickness D side length panels:	
		$Z \le 1/2t$	Not over viewing	$x \le 1/8a$	
06	Chipped		area		2.5
00	glass	$1/2t < z \leq 2t$	Not exceed 1/3k chips, x is total length of	x≦1/8a	2.5
		6.1.2 Corner crack:		<b>y</b>	
		z: Chip thickness	y: Chip width	x: Chip length	
		$Z \leq 1/2t$	Not over viewing area	x≦1/8a	
		$1/2t < z \leq 2t$	Not exceed 1/3k	x≦1/8a	
		$\odot$ If there are 2 or more	chips, x is the total lengtl	n of each chip.	

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NO	Item	Criterion	AQL								
		Symbols : x: Chip Ength y: Chip width z: Chip thickness k: Seal width t: Glass thickness a: LCD side length L: Electrode pad length 6.2 Protrusion over terminal : 6.2.1 Chip on electrode pad :									
		y: Chip width x: Chip length z: Chip thickness									
		$y \leq 0.5 \text{mm} \qquad x \leq 1/8 \text{a} \qquad 0 < z \leq t$									
06	Glass crack	6.2.2 Non-conductive portion:	2.5								
		y: Chip width x: Chip length z: Chip thickness									
		$y \leq L \qquad x \leq 1/8a \qquad 0 < z \leq t$									
		<ul> <li>If the chipped area touches the ITO terminal, over 2/3 of the ITO must remain and be inspected according to electrode terminal specifications</li> <li>If the product will be heat sealed by the customer, the alignment mark not be damaged.</li> <li>6.2.3 Substrate protuberance and internal crack.</li> </ul>									
		y: width x: length									
		$y = 1/3L$ $x \leq a$									



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NO	Item	Criterion	AQL
07	Cracked glass	The LCD with extensive crack is not acceptable.	2.5
08	Backlight elements	<ul> <li>8.1 Illumination source flickers when lit.</li> <li>8.2 Spots or scratched that appear when lit must be judged. Using LCD spot, lines and contamination standards.</li> <li>8.3 Backlight doesn' t' t light or color wrong.</li> </ul>	0.65 2.5 0.65
09	Bezel	<ul><li>9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.</li><li>9.2 Bezel must comply with job specifications.</li></ul>	2.5 0.65
10	PCB \ COB	<ul> <li>10.1 COB seal may not have pinholes larger than 0.2mm or contamination.</li> <li>10.2 COB seal surface may not have pinholes through to the IC.</li> <li>10.3 The height of the COB should not exceed the height indicated in the assembly diagram.</li> <li>10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.</li> <li>10.5 No oxidation or contamination PCB terminals.</li> <li>10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.</li> <li>10.7 The jumper on the PCB should conform to the product characteristic chart.</li> <li>10.8 If solder gets on bezel tab pads, LED pad, zebra pad or screw hold pad, make sure it is smoothed down.</li> <li>10.9 The Scraping testing standard for Copper Coating of PCB</li> </ul>	<ul> <li>2.5</li> <li>2.5</li> <li>0.65</li> <li>2.5</li> <li>0.65</li> <li>0.65</li> <li>2.5</li> <li>2.5</li> <li>2.5</li> </ul>
11	Soldering	<ul> <li>11.1 No un-melted solder paste may be present on the PCB.</li> <li>11.2 No cold solder joints, missing solder connections, oxidation or icicle.</li> <li>11.3 No residue or solder balls on PCB.</li> <li>11.4 No short circuits in components on PCB.</li> </ul>	2.5 2.5 2.5 0.65



NO	Item	Item Criterion			
	General appearance	12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP.			
		12.2 No cracks on interface pin (OLB) of TCP.			
		12.3 No contamination, solder residue or solder balls on product.			
		12.4 The IC on the TCP may not be damaged, circuits.			
		12.5 The uppermost edge of the protective strip on the interface			
		pin must be present or look as if it causes the interface pin			
		to sever.	2.5		
12		12.6 The residual rosin or tin oil of soldering (component or chip			
		component) is not burned into brown or black color.	2.5		
		12.7 Sealant on top of the ITO circuit has not hardened.	0.65		
		12.8 Pin type must match type in specification sheet.	0.65		
		12.9 LCD pin loose or missing pins.	0.65		
		12.10 Product packaging must the same as specified on packaging			
		specification sheet.	0.65		
		12.11 Product dimension and structure must conform to product specification sheet.			



### **16. Material List of Components for RoHS**

1. Declaration that all of or part of products (with the mark "N" in code), including, but not limited to, the LCM, accessories or packages, manufactured and/or delivered to your company (including your subsidiaries and affiliated company) directly or indirectly by our company (including our subsidiaries or affiliated companies) do not intentionally contain any of the substances listed in all applicable EU directives and regulations, including the following substances.

Exhibit A: The Harmful Material List

Material	(Cd)	(Pb)	(Hg)	(Cr6+)	PBBs	PBDEs			
Limited Value	100 ppm	1000 ppm		1000 ppm	1000 ppm	1000 ppm			
Above limited value is set up according to RoHS.									

2.Process for RoHS requirement :

(1) Use the Sn/Ag/Cu soldering surface ; the surface of Pb-free solder is rougher than we used before.

(2) Heat-resistance temp. :

Reflow : 250°C, 30 seconds Max. ;

Connector soldering wave or hand soldering : 320°C, 10 seconds max.

(3) Temp. curve of reflow, max. Temp. :  $235^{\circ}C \pm 5$  degrees ;

Recommended customer's soldering temp. of connector : 280°C, 3 seconds.

## 17.Recommendable Storage

- 1. Place the panel or module in the temperature 25°C±5°C and the humidity below 65% RH
- 2. Do not place the module near organics solvents or corrosive gases.
- 3. Do not crush, shake, or jolt the module.



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